de Bruijn graphs for sequencing data

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MOTIVATION

- de Bruijn graphs are instrumental for reference-free sequencing data analysis:
 - 1. Genome assembly
 - 2. Transcriptome assembly
 - 3. Metagenomics assembly
 - 4. Ref-free variant detection (recent)
 - 5. Transcript quantification (recent)

GRAPHS

A graph is:

- a set of nodes, and
- a set of edges (directed or not)



k-MERS

k-mers are strings of length k

read ACTGATGAC ACT CTG k-mers (k=3) ATG TGA GAC

READS, ASSEMBLY

genome not known

r e a d s overlapping substrings that cover the genome redundantly



assembly what we think the genome is

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GRAPHS FOR SEQUENCING DATA

Graphs represent overlaps between sequences in reads.

Two families of graphs for sequencing data:

- de Bruijn graphs
- string graphs

generally for Illumina data generally for Sanger/PacBio data

DE BRUIJN GRAPHS

A **de Bruijn** graph for a fixed integer *k*:

- 1. **Nodes** = all k-mers (substrings of length k) in the reads.
- 2. There is an **edge** between x and y if the (k 1)-mer prefix of y matches exactly the (k 1)-mer suffix of x.

Example for k = 3 and a single read:

ACTG

ACT 🔶 CTG

DE BRUIJN GRAPHS

Example for many reads and still k = 3. ACTG

CTGC TGCC

ACT \rightarrow CTG \rightarrow TGC \rightarrow GCC

DE BRUIJN GRAPHS: REDUNDANCY

What happens if we add redundancy?

ACTG ACTG CTGC CTGC CTGC TGCC TGCC dBG, k = 3:

ACT \rightarrow CTG \rightarrow TGC \rightarrow GCC

DE BRUIJN GRAPHS: ERRORS

How is a sequencing error (at the end of a read) impacting the de Bruijn graph?

ACTG CTGC CTGA

TGCC



DE BRUIJN GRAPHS: SNPS

What is the effect of a SNP (or a sequencing error inside a read) on the graph?

AGCCTGA AGCATGA



DE BRUIJN GRAPHS: REPEATS

What is the effect of a small repeat on the graph?

ACTG CTGC TGCT GCTG CTGA TGAT



Comparison string graph / de Bruijn graph

On the same example, compare the de Bruijn graph with the string graph:

AGTGCT GTGCTA GCTAA

String graph, overlap threshold of 3:

AGTGCT ----> GTGCTA ----> GCTAA

de Bruijn graph, k = 3:

AGT → GTG → TGC → GCT → CTA → TAA

A SHORT PRACTICAL

Reads:

TACAGT CAGTC AGTCAG TCAGA

- 1. Enumerate all distinct k-mers in these reads, for k = 3.
- 2. Construct the de Bruijn graph for k = 3.
 (Reminder: nodes are distinct k-mers and edges are all exact (k 1)-overlaps)

PRACTICAL (SOLUTION)

Reads: TACAGT CAGTC AGTCAG TCAGA

- 1. The distinct 3-mers are: TAC, ACA, CAG, AGT, GTC, TCA, AGA
- 2. Note that CAG appears at two places, but is always only a single node.
- 3. Construct the de Bruijn graph for k = 3.



4. Observe that the order and relative alignment of the reads were not necessary to construct the graph.

SHORT NOTE ON REVERSE COMPLEMENTS

Because sequencing is generally not strand-specific: We always consider that reads (and k-mers) are equal to their reverse complements.

E.g: AAA = TTT ATG = CAT

THE CHOICE OF *k*

Choice of *k* is critical:

- k-mers that contain a sequencing error are noise
- $k < \log_4(|\text{genome}|)$: nearly complete graph, uninformative
- small k: collapses repeats, more coverage of non-noisy k-mers
- large k: less repeat collapsing, less non-noisy k-mer cov.
- k too high: false negatives

Generally, $k \ge 20$. (Compare 4^k to the genome size.) Higher sequencing coverage means larger k values can be used.

HIGHLIGHT ON 3 APPLICATIONS

- 1. DNA/RNA assembly
- 2. Transcript quantification
- 3. Variant detection

GENOME ASSEMBLY

genome not known

r e a d s overlapping substrings that cover the genome redundantly



assembly what we think the genome is

Difficulties: repetitions, sequencing errors, heterozygosity

TRANSCRIPTOME ASSEMBLY



Goal: reconstruct mRNA sequences Difficulties: (repetitions), various expression levels, alternative splicing

How does one assemble using a de Bruijn graph?

Return a **set of paths** covering the graph, such that *all possible assemblies* contain these paths.



CONTIGS CONSTRUCTION

Contigs are node-disjoint simple paths.

simple path: a path that does not branch. *node-disjoint:* two different paths cannot share a node.



HOW AN ASSEMBLER WORKS

[SPAdes, Velvet, ABySS, SOAPdenovo, SGA, Megahit, Minia, .., HGAP, FALCON]

- 1) Maybe correct the reads. (SPAdes, HGAP, SGA, FALCON)
- 2) Construct a graph from the reads.



4) Finally, simple paths (i.e. contigs) are returned.

$$1 \rightarrow 1 \rightarrow 1 \rightarrow 1 \rightarrow 1 \rightarrow 3 \rightarrow 3 \rightarrow 3 \rightarrow 3$$

MULTI-K *de novo* assembly



Principle:

- Assembler is a black box
- Input reads + previous assembly with shorter k

DE BRUIJN GRAPH VISUALIZATION: BANDAGE



BANDAGE



E. coli SPAdes assembly (excerpt). Fig from Lex Nederbragt. What is this knot?

BANDAGE



RNA QUANTIFICATION

Task: quantify abundance of transcripts in RNA-Seq data.



(Many possible units for expression: FPKM, RPKM, TPM) *But one basic task*: assign reads to transcripts

RNA QUANTIFICATION

k-mer based methods are emerging:

- Sailfish, Kallisto, Salmon, Graphalign



KALLISTO

Index:

[Bray 15 (arXiv)]

- 1. Construct ref. transcriptome de Bruijn graph
- 2. Color nodes with the transcript(s) it occurs in



Fig: http://tinyheero.github.io/2015/09/02/pseudoalignments-kallisto.html

KALLISTO

Read pseudoalignment (1):



Fig: http://tinyheero.github.io/2015/09/02/pseudoalignments-kallisto.html

KALLISTO

Read pseudoalignment (2):



 $\label{eq:Fig:http://tinyheero.github.io/2015/09/02/pseudoalignments-kallisto.html} Result of pseudoalignment of read is a set of transcripts (no coordinates)$

KALLISTO QUANTIF. PERFORMANCE



REFERENCE-FREE VARIANT DETECTION

Core idea: Variants appear as special structures in the dBG. AGCCTGA AGCATGA dBG, k = 3: GCC \rightarrow CCT \rightarrow CTG



REFERENCE-FREE VARIANT DETECTION

Small indels:

AGCATGA

AGCTGA



NOT SO SIMPLE IN PRACTICE



Fig: [Sacomoto et al 2014]

- Bubble structure detection (combinator.)
- Bubble classification: repeat vs. het (stat. criteria)

REFERENCE-FREE VARIANT DETECTION

Principle:

- (No reference genome needed)
- Construct de Bruijn graph of reads
- Detect variant structures

As opposed to reference-based (classical):

- Map reads to reference
- Call variants from pileup (GATK, Freebayes, ...)

REFERENCE-FREE VARIANT DETECTION

Software:

- Cortex
- Bubbleparse
- DiscoSNP++

[lqbal '12] [Legett '13] [Uricaru '14]

Use *colored* de Bruijn graphs. Given *n* sequencing datasets,

- Construct de Bruijn graph of union of datasets.
- Nodes are annotated with *n* coverage values

k-mer abundance histogram

number of kmers seen x times



	 Abundance of each distinct 3-mer:
1) Example reads dataset:	ACT: 1
ACTCA	CTC: 1
GTCA	TCA: 2
2) 3-mers:	GTC: 1
ACT	4) 3-mer abundance:
CTC	x y
TCA	1 3
GTC	2 1
TCA	3 0
	4 0

Methods: k-mer counting, e.g. DSK, KMC 2, Jellyfish,

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k-MER HISTOGRAM STATISTICS

- Quake corrector, SPAdes assembler [Kelley '10, Bankevich '12]
 - Node coverage cut-off (seq. errors)
- SGA PreQC

[Simpson '13 (arXiv)]

- Genome size, graph branch classification, & more
- KmerGenie

[Chikhi '13]

Assembly size, optimal k parameter

DISSECTION OF A *k*-MER HISTOGRAM

Chr 14 (\approx 88 Mbp) GAGE dataset; histogram k = 21



size of the assembly

 \rightarrow How to determine exactly this area?

HISTOGRAM MODEL

We use Quake's model:

Erroneous *k*-mers Pareto distribution with shape α :

 $pdf = rac{lpha}{\chi^{lpha+1}}$

Genomic *k*-mers Mixture of *n* Gaussians, weighted by a Zeta distribution of shape *s*:

$$w_1X_1 + w_2X_2 + \ldots + w_nX_n$$

 $X_j \sim \mathcal{N}(j\mu_1, (j\sigma_1)^2)$
 $P(w_j = k) = k^{-s}/\zeta(s)$
odel Mixture weighted by

Full model Mixture weighted by $(p_e, 1 - p_e)$.

Numerical optimization (R) is used to fit the model to actual histograms.



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[Kelley '10]

APPLICATION: FINDING SUITABLE k VALUE

Genome assembly is **not robust** with respect to *k*.



Total length and contiguity (NG50) of chr. 14 (88 Mbp) assemblies

FINDING OPTIMAL k

- Genome is sufficiently covered by k-mers \implies good k value
- Requires to know the number of genomic k-mers
- Can be estimated with a *k*-mer histogram and the Quake model

To find the optimal k, one can compare histograms for different values of k.



 \rightarrow lssue: computing a single histogram (using *k*-mer counting) is time and memory expensive

SAMPLING HISTOGRAMS

Organism	CPU time per <i>k</i> value DSK
S. aureus	2min
chr14	48min
B. impatiens	7.5hour

SAMPLING HISTOGRAMS

Organism	CPU DSK	time per <i>k</i> value Sampling method	Memory usage of Sampling method (GB)
S. aureus	2min	11sec	0.1
chr14	48min	7min	0.1
B. impatiens	7.5hour	1.2hour	0.4

An efficient histogram sampling technique: Use hashing to sample 1 distinct k-mer out of r (the same k-mer seen in two different reads will be either consistently sampled, either consistently ignored)

- continuous line = exact histogram
- dots = sampled histogram
- sampling errors are visible for low number of k-mers (log scale)
- (Chr 14 (≈ 88 Mbp) k = 41)

KMERGENIE

KmerGenie Software (http://kmergenie.bx.psu.edu) Joint work with P. Medvedev (Penn State)

- Assembly size prediction
- optimal k prediction
- k-mer histogram sampling

KMERGENIE RESULTS: ACCURACY

Predicted best *k* and predicted assembly size vs actual assembly size and NG50 for 3 organisms (GAGE benchmark).

vertical lines corresponds to predicted best k

OPEN QUESTIONS ON *k*-MER HISTOGRAMS ANALYSIS

- Robustness of model
 - Iow-coverage and very-high coverage
 - polyploidy
 - metaDNA/RNA
- k choices in multi-k frameworks

CONCLUSION

de Bruijn graphs

- Tool for reference-free analysis of sequencing data
- Besides assembly, new applications emerge (quantification, variants)
- Information from k-mer histograms

- Practical aspects (mem. usage)
- Software for large de Bruijn graphs: BCALM (github.com/GATB/bcalm), GATB library (www.gatb.fr)